

# TWILIGHT COURSES

## TIME LIMIT

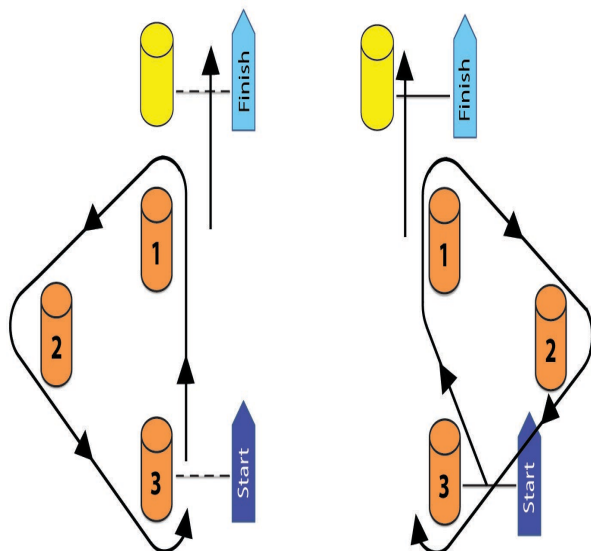
18:30 Hrs

### TWILIGHT COURSE 1 - TRIANGLE

Div 1	start, 1, 2, 3, 1, 2, 3, 1, 2, 3, finish
Div 2	start, 1, 2, 3, 1, 2, 3, 1, 2, 3, finish
Div 3	start, 1, 2, 3, 1, 2, 3, finish

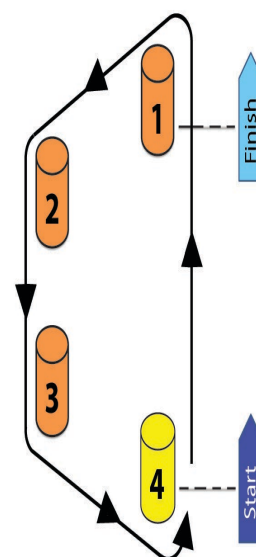
### TWILIGHT COURSE 2 - TRAPEZOID

Div 1	start, 1, 2, 3, 4, 1, 4, 1, 2, 3, 4, finish
Div 2	start, 1, 2, 3, 4, 1, 4, 1, 2, 3, 4, finish
Div 3	start, 1, 2, 3, 2, 3, 4, 1, 4, finish



Port Course

Starboard Course



## TWILIGHT RACE NOTES

- Boats shall sign on via radio (VHF Ch 73) to the start boat no later than the first warning signal, confirming intent to race and the number of People on Board (POB).
- Red or green flag will denote course orientation and rounding of marks.
- A boat whose entry fees have fallen into arrears to the sum of \$75 shall be scored DNF without a hearing. This amends RRS A5.
- In some circumstances, a race may be abandoned. Wherever possible, the decision to abandon will be made no later than one hour before the scheduled start time. Texts will be sent to registered participants. Code flags "N over A" ("All races are *abandoned*. No more racing today") will be flown from the flagstaff on the balcony of the club with three short sounds, and announcements made on VHF 73 and in the clubhouse. The start boat will not be launched in these circumstances.
- The finish line for Course 1 will be laid approximately upwind of mark 3.
- The finish vessel will be on the starboard end of the line.
- A one turn penalty shall replace the two turn penalty defined in RRS 44.1.
- Boats hoisting a spinnaker at any time during the race will display a distinctive backstay flag for the duration of the race and shall notify the committee boat at the end of the race that a spinnaker has been used. Boats hoisting a spinnaker will be subjected to a 4% elapsed time penalty prior to the application of handicap.

# SHORT OFFSHORE COURSES

## TIME LIMIT

7.5 hrs

## COURSE 1

- Div 1 start, Double Cone Island (port), Armit Island (port), finish.
- Div 2 start, Double Cone Island (port), Armit Island (port), finish.
- Div 3 start, Double Cone Island (port), finish.

## COURSE 2

- Div 1 start, Gumbrell Island (stbd), Double Cone Island (stbd), finish.
- Div 2 start, Gumbrell Island (stbd), Double Cone Island (stbd), finish.
- Div 3 start, Armit Island (stbd), Double Cone Island (stbd), finish.

## COURSE 3

- Div 1 start, windward mark, Daydream Island (stbd), White Rock (port), Daydream Island (port), finish.
- Div 2 start, windward mark, Daydream Island (stbd), White Rock (port), Daydream Island (port), finish.
- Div 3 start, windward mark, Daydream Island (stbd), finish.

## NOTES

- 1 Red or green flag will denote windward mark rounding.

## COURSE 4

- Div 1 start, windward mark, White Rock (port), Denman Island (port), Planton Island (port), Hannah Point (port), finish.
- Div 2 start, windward mark, White Rock (port), Denman Island (port), Planton Island (port), Hannah Point (port), finish.
- Div 3 start, windward mark, Denman Island (port), Planton Island (port), Hannah Point (port), finish.

## NOTES

- 1 Red or green flag will denote windward mark rounding.

## COURSE 5

- Div 1 start, windward mark, White Rock (port), Cid Island (port), Hannah Point (port), finish.
- Div 2 start, windward mark, Denman Island (port), Cid Island (port), Hannah Point (port), finish.
- Div 3 start, windward mark, Cid Island (port), Hannah Point (port), finish.

## NOTES

- 1 Red or green flag will denote windward mark rounding.

## COURSE 6

- Div 1 start, windward mark, White Rock (port), Special Mark NW of Henning Island (port), finish.
- Div 2 start, windward mark, Denman Island (port), Special Mark NW of Henning Island (port), finish.
- Div 3 start, windward mark, Special Mark NW of Henning Island (port), finish.

## NOTES

- 1 Red or green flag will denote windward mark rounding.
- 2 Special Mark NW of Henning Island - approx 20°17.834S 148°55.001E

**COURSE 7**

- Div 1 start, windward mark, Pine Island (port), finish.
- Div 1 start, windward mark, Pine Island (port), finish.
- Div 3 start, windward mark, White Rock (port), Denman Island (port), Planton Island (port), finish.

**NOTES**

- 1 Red or green flag will denote windward mark rounding.

**COURSE 8**

- Div 1 start, Little Grassy Island (port), Grassy Island (port), Armit Island (stbd), Double Cone Island (stbd), finish.
- Div 2 start, Little Grassy Island (port), Grassy Island (port), Armit Island (stbd), Double Cone Island (stbd), finish.
- Div 3 start, Little Grassy (port), Grassy Island (port), Double Cone Island (stbd), finish.

**COURSE 9**

- Div 1 start, Grassy Island (stbd), Olden Island (stbd), Armit Island (stbd), finish.
- Div 2 start, Grassy Island (stbd), Olden Island (stbd), Armit Island (stbd), finish.
- Div 3 start, Grassy Island (stbd), Little Grassy (stbd), Edwin Rock (stbd), Armit Island (stbd), finish.

**COURSE 10**

- Div 1 start, windward mark, Hannah Point (stbd), Planton Island (stbd), Denman Island (stbd), White Rock (stbd), finish
- Div 2 start, windward mark, Hannah Point (stbd), Planton Island (stbd), Denman Island (stbd), White Rock (stbd), finish.
- Div 3 start, windward mark, Hannah Point (stbd), Planton Island (stbd), Denman Island (stbd), Roma Point (stbd), finish.

**COURSES 11 - 14**

Special Courses as decided by the Race Committee

**NOTES**

- 1 Red or green flag will denote windward mark rounding.

# LONG OFFSHORE COURSES

## TIME LIMIT

None

## COURSE 15

- Div 1 start, Gumbrell Island (port), Grassy Island(port), finish.
- Div 2 start, Gumbrell Island (port), Grassy Island(port), finish.
- Div 3 start, Edwin Rock (port), Grassy Island(port), finish.

## COURSE 16

- Div 1 start, Langford Island (port), Double Cones Island (port), finish.
- Div 2 start, Langford Island (port), Double Cones Island (port), finish.
- Div 3 start, Langford Island (port), finish.

## COURSE 17

- Div 1 start, Armit Island (stbd), Langford Reef (stbd), Roma Point (stbd), finish.
- Div 2 start, Armit Island (stbd), Langford Reef (stbd), Roma Point (stbd), finish.
- Div 3 start, Double Cone (stbd), Langford Reef (stbd), Roma Point (stbd), finish.

## COURSE 18

- Div 1 start, Pine Island (port), Double Cone Island (port), finish.
- Div 2 start, Pine Island (port), Double Cone Island (port), finish.
- Div 3 start, Denman Island (port), Double Cone Island (port), finish.

## COURSE 19

- Div 1 start, Dent Island (port), Workington Island (port), Border Island (port), Hayman Island (port), finish.
- Div 2 start, Dent Island (port), Workington Island (port), Border Island (port), Hayman Island (port), finish.
- Div 3 start, Dent Island (port), Workington Island (port), Border Island (port), Hayman Island (port), finish.

## COURSES 20-24

Special Courses as decided by the Race Committee

# BAY COURSES

## TIME LIMIT

1700 hrs

## FINISH

The finish line will be an imaginary line between the flag mast on the committee vessel and the adjacent Orange or Yellow inflatable buoy. Course orientation is as shown in the appropriate course diagram and as amended in the notes.

### COURSE 21: WINDWARD/LEEWARD

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- Div 1 start, 1, 2, 1, 2, 1, 2, 1, finish
- Div 2 start, 1, 2, 1, 2, 1, 2, 1, finish
- Div 3 start, 1, 2, 1, 2, 1, finish

#### NOTES

- 1 Red or green flag will denote rounding of marks 1 and 2.

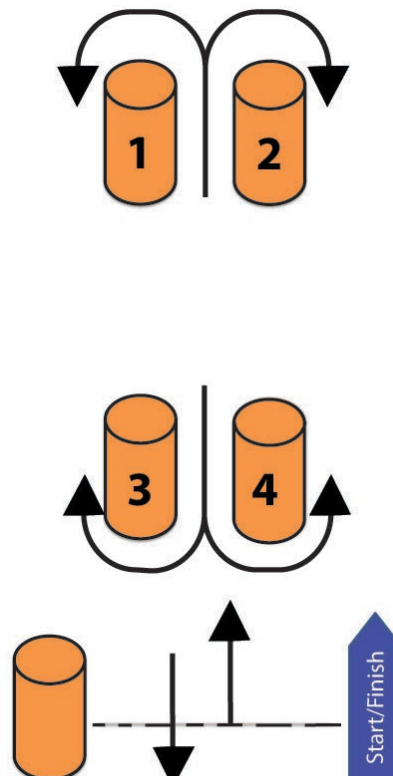
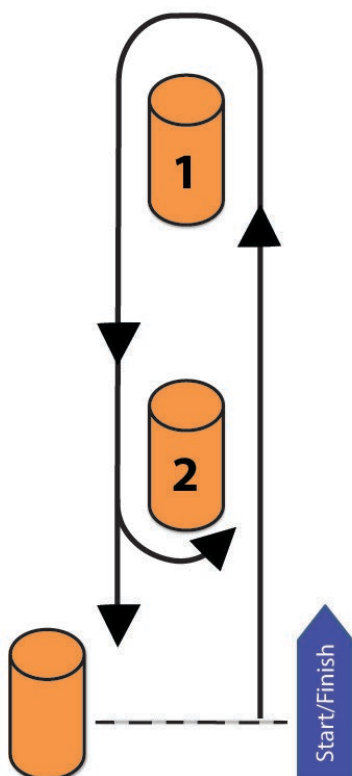
### COURSE 22: W'WARD/L'WARD W GATES

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- Div 1 start, (1 or 2), (3 or 4), (1 or 2), (3 or 4), (1 or 2), finish.
- Div 2 start, (1 or 2), (3 or 4), (1 or 2), (3 or 4), (1 or 2), finish.
- Div 3 start, (1 or 2), (3 or 4), (1 or 2), finish.

#### NOTES

- 1 Boats must pass between the marks, hence mark 1 must be passed to port, mark 2 must be passed to starboard, mark 3 must be passed to starboard and mark 4 must be passed to port.
- 2 On the first upwind leg from the start and the last downwind leg to the finish, marks 3 and 4 are not marks of the course.





# ON WATER EMERGENCY MANAGEMENT PLAN

## In case of on water emergency:

### Contact Event Race Officer:

- VHF Ch 73 or as specified otherwise in the Sailing Instructions
- WSC Sailing Officer Ross Chisholm Phone 0429 584 787.
- WSC Commodore Clayton Matthews Phone 0402 426 220
- Phone Whitsunday Sailing Club on Phone 4946 6138

Explain the situation in clear terms, including:

- Location of incident
- Nature of incident
- Name of vessel(s) involved
- Injuries to people
- Damage to vessel(s)
- Other relevant information

In case of the evacuation of an injured person, there are three evacuation points:

1. Whitsunday Sailing Club Launching Area – VHF 73 or 4946 6138
2. Abell Point Marina Fuel Dock – VHF Ch 09 or 4946 2400
3. Port of Airlie boat ramp – (07) 4948 0643

### Salvage And Towing

Salvage is the responsibility of the skipper. The organising authority takes no responsibility for organising salvage. Should towing or salvage be required, local contact is:

David Edge Marine Contracting Ph 0487415599

After the incident, it is the responsibility of skipper(s) to complete and submit Incident Report to Marine Safety Queensland and to Whitsunday Sailing Club.

### Other contact details:

#### Bureau of Meteorology

- Marine Warning (Phone) 1300 360 427

[http://www.bom.gov.au/qld/forecasts/northern\\_qld\\_coastal\\_waters.shtml](http://www.bom.gov.au/qld/forecasts/northern_qld_coastal_waters.shtml)

[http://www.bom.gov.au/australia/charts/4day\\_col.shtml](http://www.bom.gov.au/australia/charts/4day_col.shtml)

- Whitsunday VMR 442 16, 80, 81, 22 (07) 4946 7207
- **Emergency Services** 000
- Whitsunday Police 4948 8888
- Whitsunday Water Police 4967 7222
- Airlie Beach Ambulance Service 131233
- Airlie Beach Fire Brigade 49466442
- Whitsunday Sailing Club 4946 6138
- Abel Point Marina 4946 2400
- Port of Airlie Marina 4948 0643
- Department of Boating & Fisheries 4946-7003